

2025 CLUB PROGRAMME (DRAFT)

Jan	22	Lightning		
	29	Summer Cup	(1)	
Feb	5	"	"	(2)
	12	"	"	(3)
	19	"	"	(4)
	26	"	"	(5)
Mar	5	"	"	(6)
	12	"	"	(7)
	19	AGM + Lightning		
Apr	26	Rapid Championship, 1st Leg	(1-2)	
	2	"	"	" " (3-4)
	9	"	"	" " (5-6)
	16	Autumn Tournament	(1)	
	23	Closed (venue unavailable - confirm)		
May	30	Autumn Tournament	(2)	
	7	"	"	(3)
	14	"	"	(4)
	21	"	"	(5)
	28	Rapid, 2nd Leg	(1-2)	
June	4	"	"	(3-4)
	11	"	"	(5-6)
	18	Club Championships	(RR1; S1)	
July	25	"	"	(RR2; S2)
	2	Lightning		
	9	Club Championships	(RR3; S3)	
	16	"	"	(RR4; S4)
	23	"	"	(RR5; S5)
Aug	30	"	"	(RR6; S6)
	6	"	"	(RR7; S7)
	13	"	"	(RR8; S8)
	20	"	"	(RR9; S9)
	27	Rapid Championship, 3rd Leg	(1-2)	
Sep	3	"	"	" " (3-4)
	10	"	"	" " (5-6)
	17	Spring Tournament	(1)	
Oct	24	Lightning		
	1	Spring Tournament	(2)	
	8	"	"	(3)
	15	"	"	(4)
	22	"	"	(5)
Nov	29	Rapid Championship, 4th Leg	(1-2)	
	5	"	"	" " (3-4)
	12	"	"	" " (5-6)
	19	Fischer Random Championship	(1-2)	
	26	"	"	" (3-4)
Dec	3	"	"	" (5-6)
	10	FIDE-rated Lightning Championship		
	17	Bughouse Blitz & Trophy Presentation		

FIDE-rating: Wherever possible, standard and rapid events will be FIDE-rated. The Lightning Championship will also be rated. Other lightning events tend to be spontaneous, without sufficient advance warning to arrange for rating.

Summer Cup: 7-round Swiss with time control of all moves in 60 minutes with 30 seconds increment added per move from move 1 (scoresheets must be kept up-to-date throughout the game). Up to two half-point byes available (but not final round) – if notified a week in advance. Players absent without giving notice will score 0.

Lightning (Blitz) Tournaments: The time control for club lightning tournaments is 3 + 2, i.e. 3 minutes plus an increment of 2 seconds per move from move one.

Rapid Championship: Grand Prix format with four 6-round Swisses (2 rounds per night). Each player counts his/her three best results with ties broken by the players' fourth scores. Time control is 25 minutes per player with an increment of 5 seconds per move from move 1.

Autumn Tournament – 5-round swiss. Time control 60 minutes with 30 second increment.

Club Championships: Standard time control of 90 minutes for the game, with an increment of 30 seconds per move from move 1. Top section round-robin (if practical); the rest will play in a swiss with B-Grade and C-Grade trophies to be awarded, and certificates for other Grades.

Spring Tournament – 5-round swiss. Time control 60 minutes with 30 second increment.

Fischer-Random Championship: A 6-round swiss-system tournament. Like the Rapid, this has two rounds a night, with a time control of 25 minutes per player with an increment of 5 seconds per move from move 1. Not rated (until FIDE makes a Chess960 list!).

How to enter club tournaments: For standard and rapid events, an entry list is usually posted on the club notice board a couple of weeks in advance of the first round with entries closing on the Wednesday before the first round. The Lightning Championship should also be entered in advance. Entries may also be emailed to Helen, heligan@heliganchess.nz, and we recommend that you copy your email to Daniel (danieljohns59@outlook.com) and Taylor (taylor.sussex1@gmail.com) in case Helen is away.

Commitment: FIDE-rated events require a licensed arbiter to be present, so games cannot be played at home. FIDE results must be submitted monthly. We may abandon attempts to hold the round-robin if there is the likelihood of many absences.

Note: our Junior Club on Friday evenings (7:00-8:30pm) restarts on Friday 24th January. Contact Daniel for more information (danieljohns59@outlook.com).